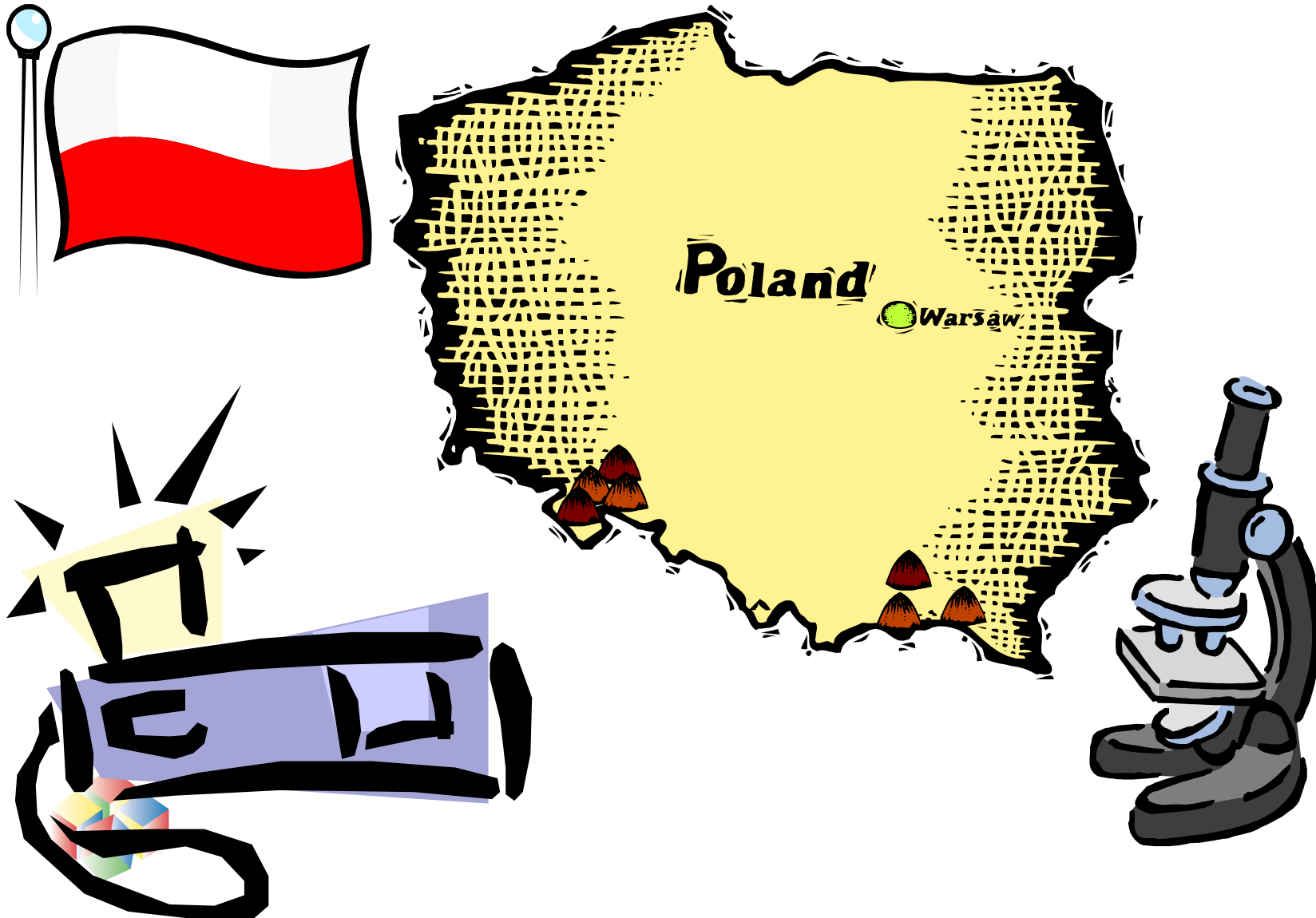


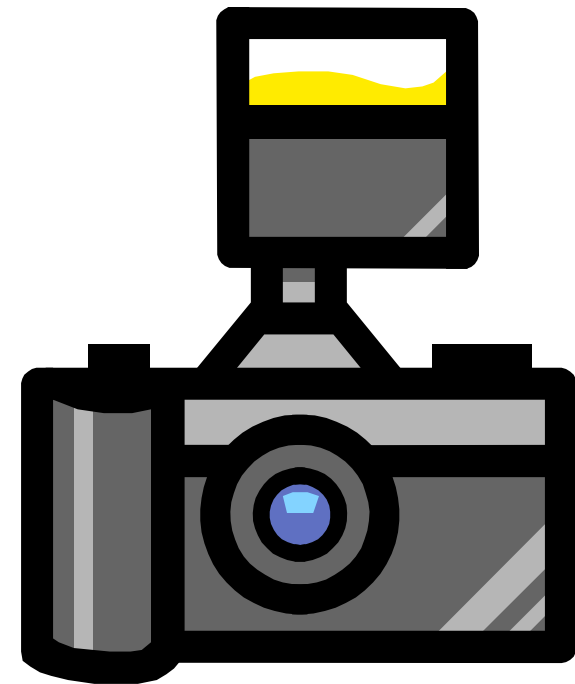
The Digital Image



Overview



- Introduction to Digital Imaging
Images Sources / Terminology / Image Formats
- Basic Image Processing Techniques
LUT's / Convolution / Morphology / Deconvolution
- Image Analysis Overview
Detection / Measurement
- Widefield Fluorescence Imaging
Software and cameras



Sources of Digital Images – 1



- Consumer Cameras / Web-cameras
 - Huge variety of models and range of resolutions
 - Increasingly popular in general day to day use
 - Devices becoming cheaper and cheaper
 - No optimisation for optical microscopy
- Video Cameras
 - Universal interface from microscope – the C-Mount
 - Medium resolution (750 x 580)
 - Needs a frame-grabber in PC
 - 1-CCD and 3-CCD options
 - Different video standards – US (NTSC) and RoW (PAL)
 - Different size chips in cameras



Sources of Digital Images - 2

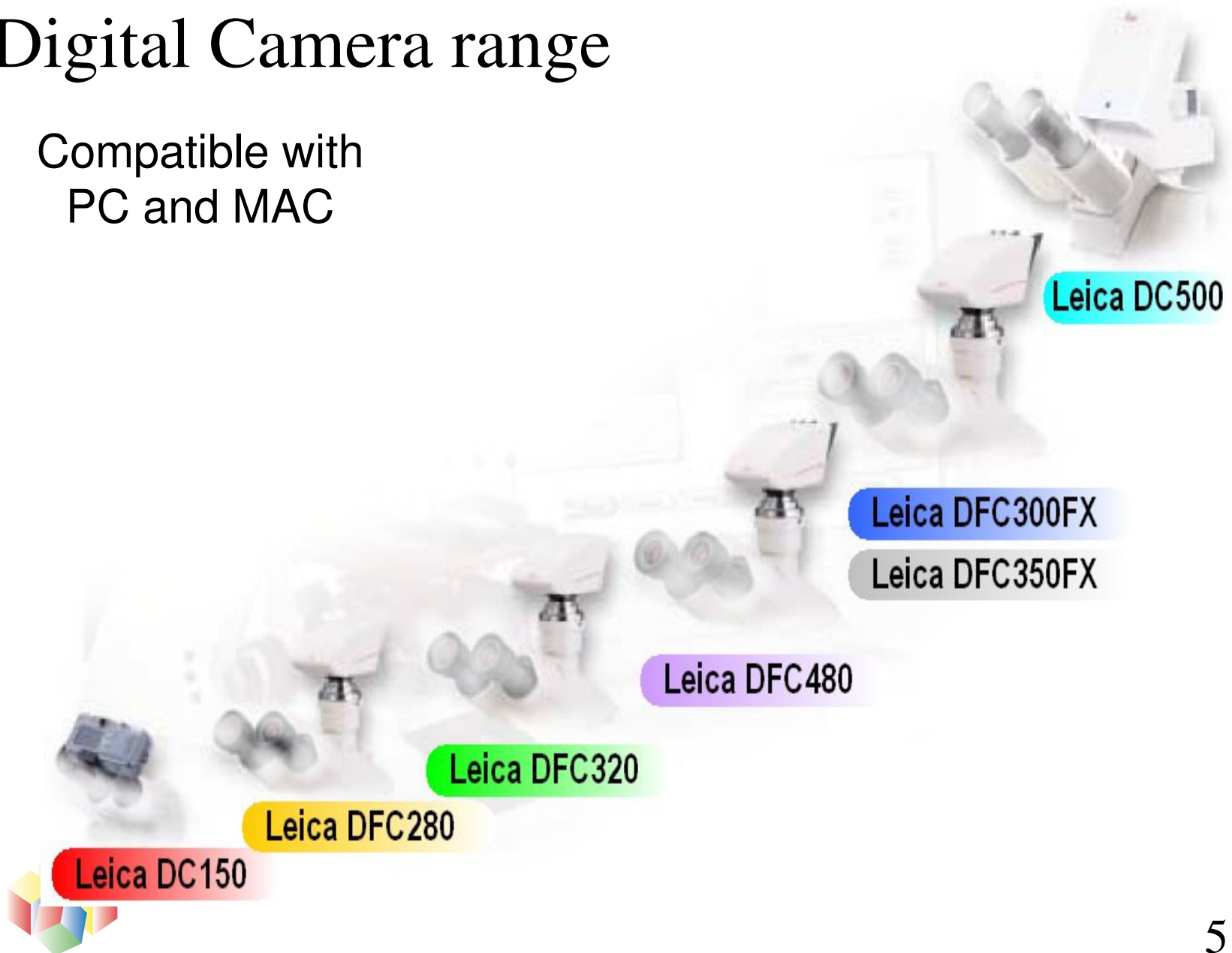


- Custom Designed Microscope Cameras
 - Often use Firewire interface (to either Mac or PC)
 - Different models with range of resolutions
 - Rapidly replacing Polaroid / 35 mm camera attachments
 - Generally fitted with C-Mounts
 - Specific features for microscopy – White balance, accurate colour rendition, shading correction, long exposure times, pixel shifting
 - Leica offers the DFC range
- Other sources of digital images
 - Flat Bed Scanners
 - Radar / Sonar
 - NMR Scanners / Ultrasound
 - And also the Confocal Scanner (much more later !)



Digital Camera range

Compatible with
PC and MAC

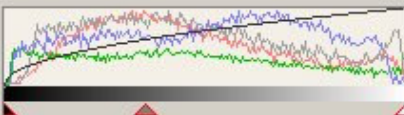


Acquire

Exposure time: 46.2 ms

Gain: 1.0 x

Color Saturation: 1.50 x



Active Camera DFC 320 R2, 0199
Configuration (Last used)

Captured Image

2088 x 1550 Full Frame HQ
White Balance (Temporary)
Shading (None)
Color depth 8 Bit/Channel
Image Type Color
Scaling 1.00
Sharpen Off

Crop to ROI

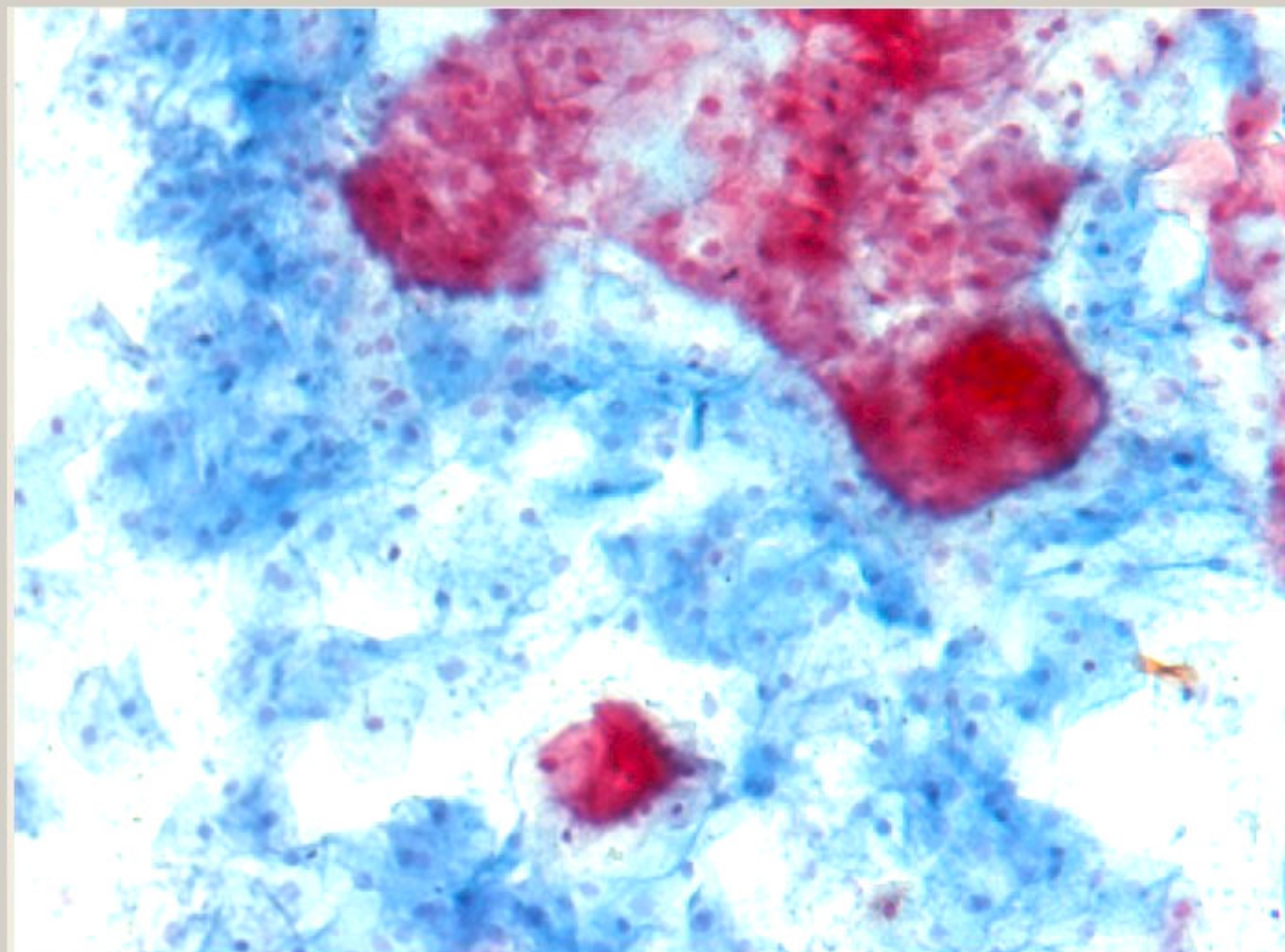
Live Image

696 x 514 3x3 Color Binning
Mode Standard

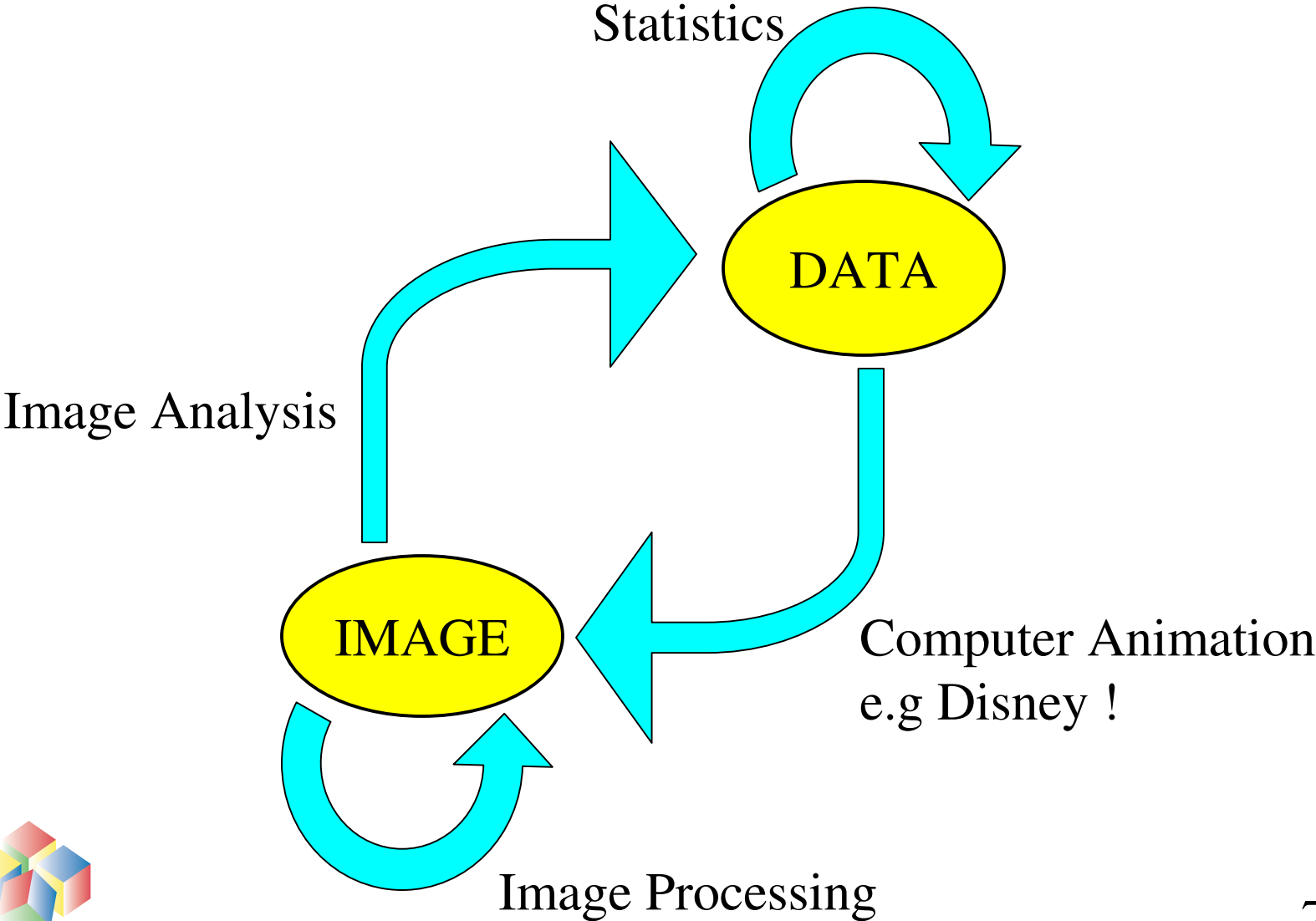
- Recording optimized
- Under/over exposure
- Zoom focus
- Find Focus
- Spot Exposure
- Check Color
- Apply shading correction

Extra

- Always live
- Flip Vertical
- Flip Horizontal
- Color circle always visible
- Close after acquire
- About...



Some terminology



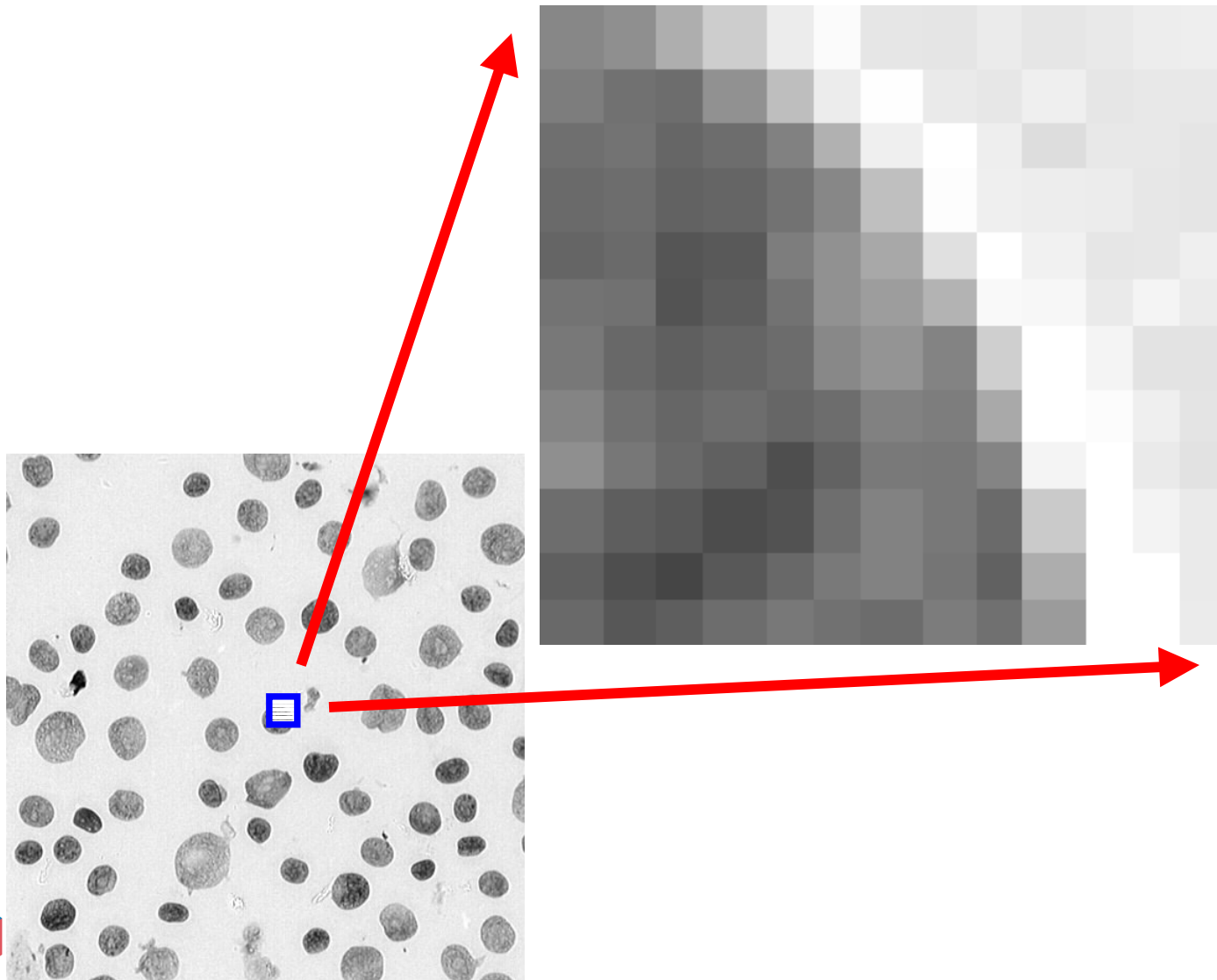
What is a pixel ?



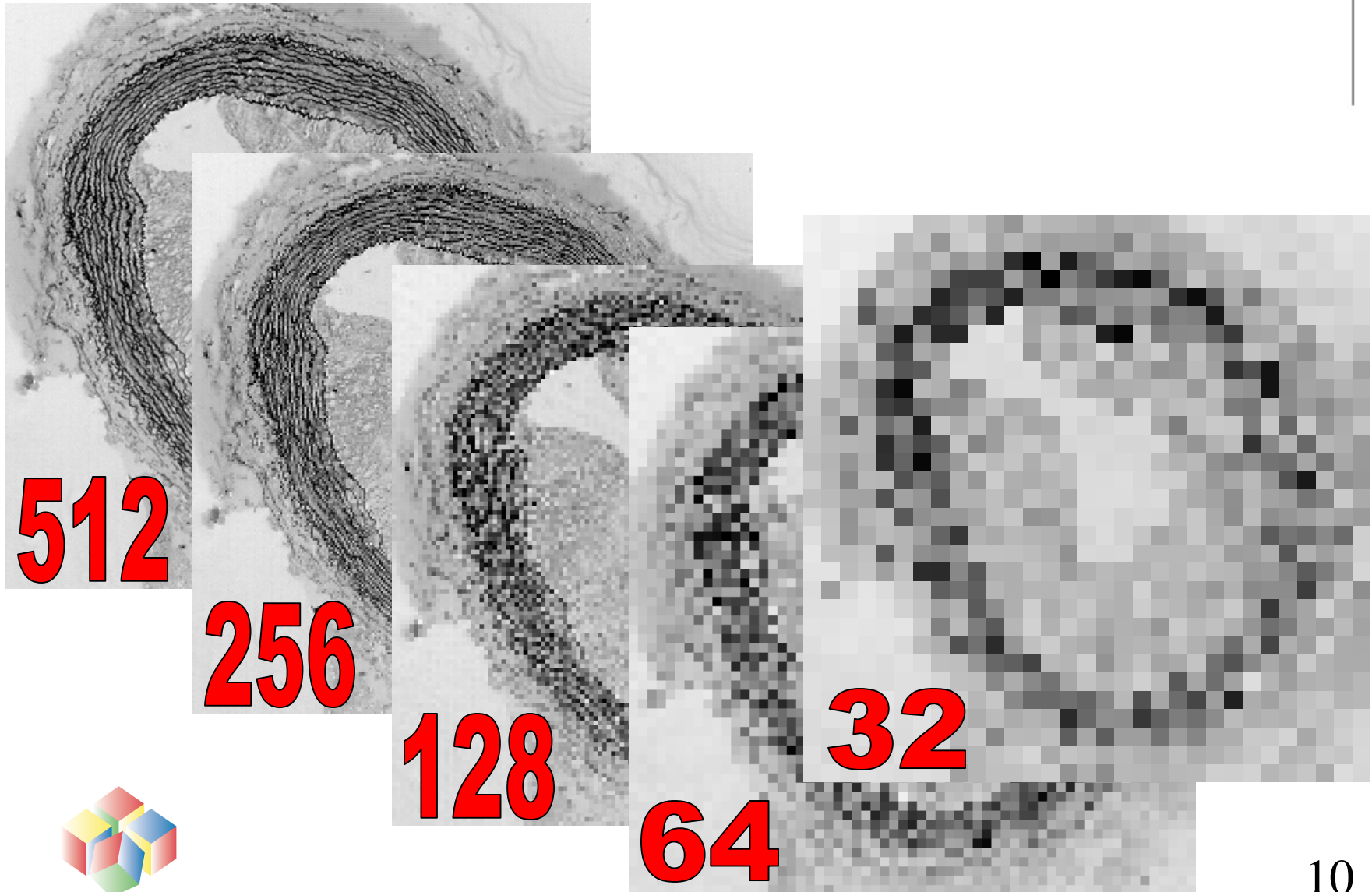
- Digital images are made up from many thousands of separate points called pixels or pels
- Each usually assigned a value between 0 [black] and 255 [white]. This spread is 2^8 or 256 grey levels
- Sometimes for fluorescence cameras extend range of grey levels to 2^{14} or 16384 grey levels
- Pixels are normally square, but not always
- European video cameras gives 760 x 568 pixels
- Often images are sized in powers of two, e.g. :- 2^7 [128²], 2^8 [256²], 2^9 [512²], 2^{10} [1024²]
- This is known as an image's spatial resolution



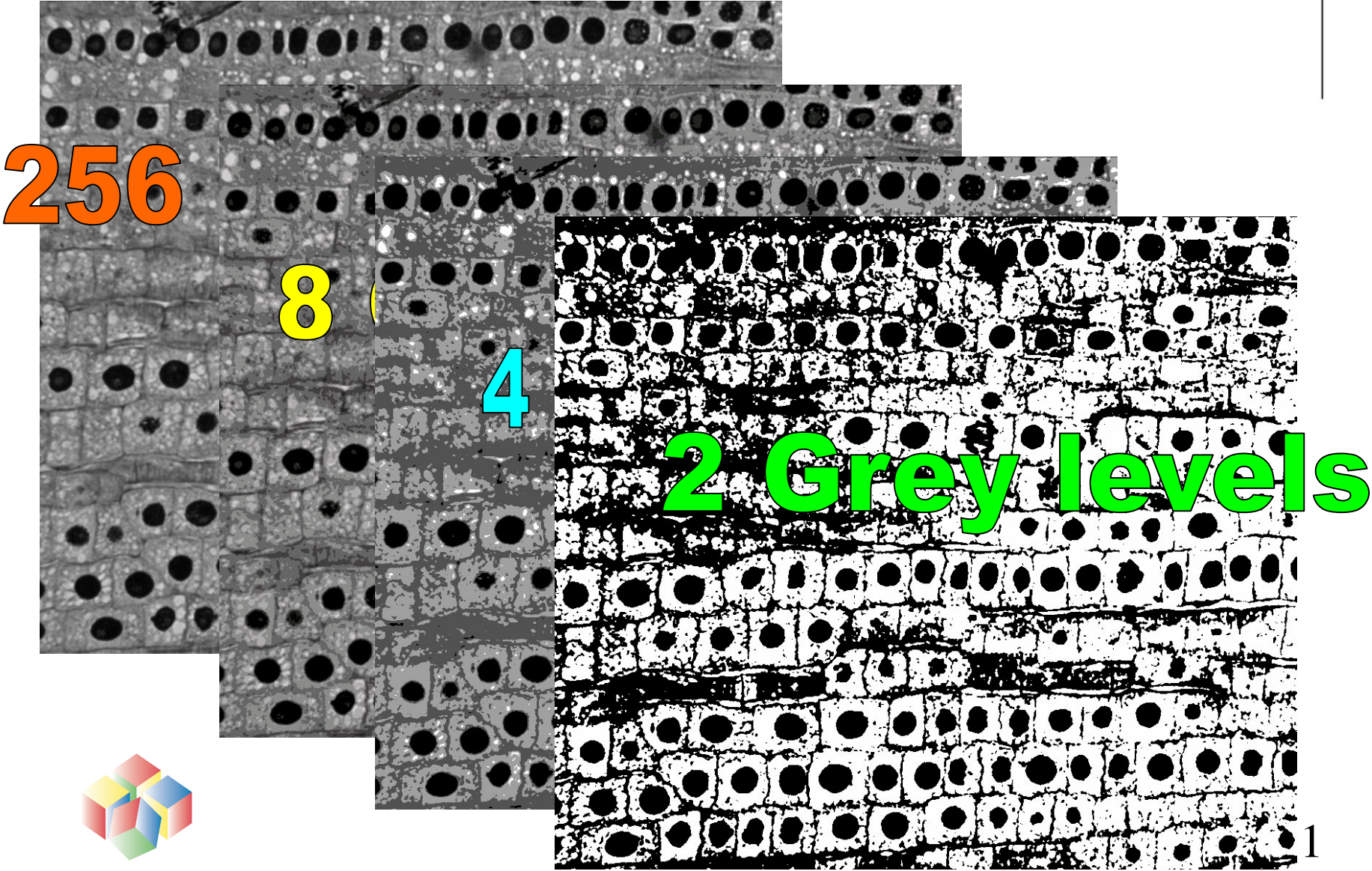
What is a pixel – 2 ?



Spatial resolution examples



Grey resolution examples



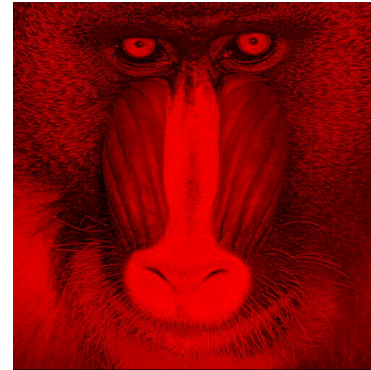
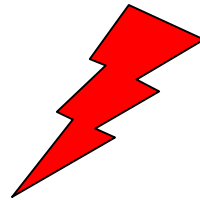
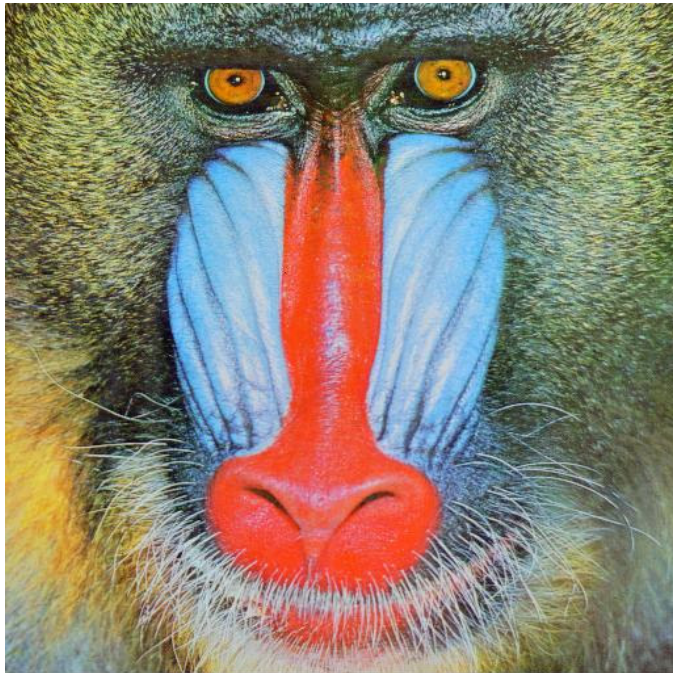
Colour Images



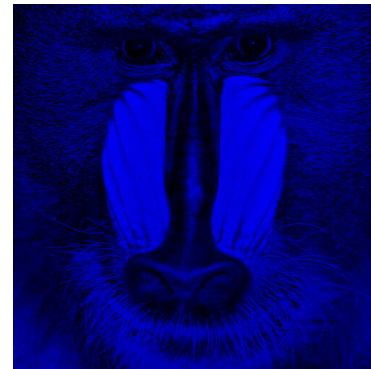
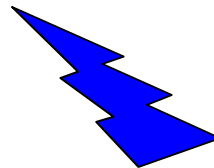
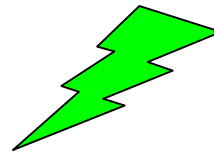
- Usually red green and blue images are superimposed to give a colour image
- Three 256 grey level images give 256^3 or 16,777,216 colour combinations !
- Colour can also be defined in terms of Hue, Saturation and Intensity [HSI], which is often useful for image analysis applications
- Pseudo colours or LUT's are often used to add color to a mono image, e.g. in an SEM or when using a mono camera for capturing fluorescence images



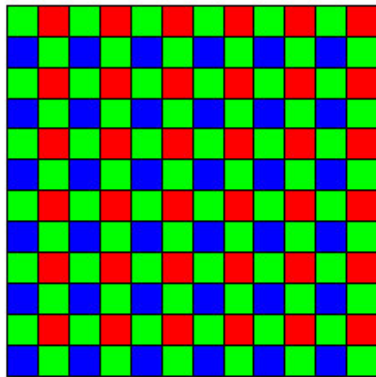
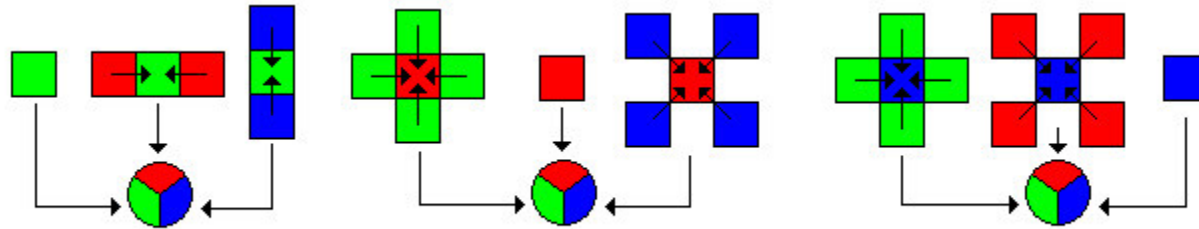
Colour - 1



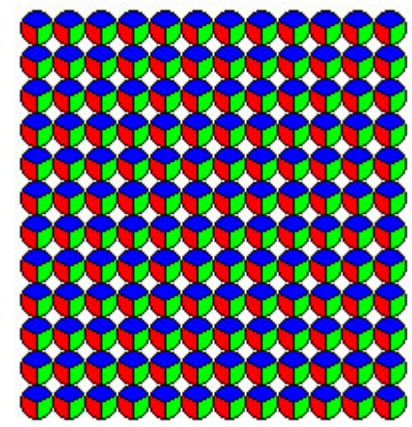
Leica
MICROSYSTEMS



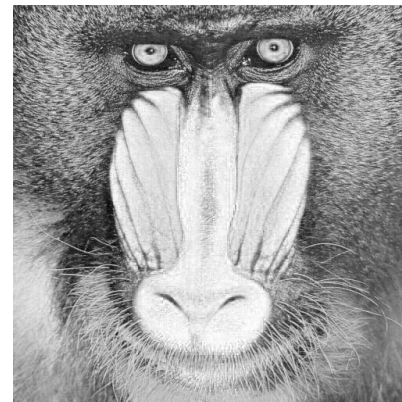
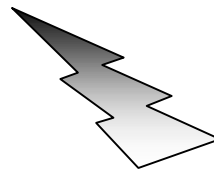
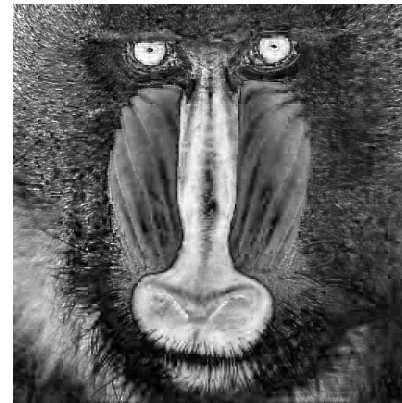
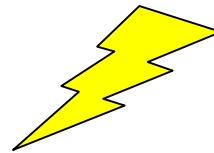
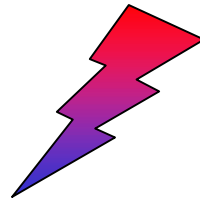
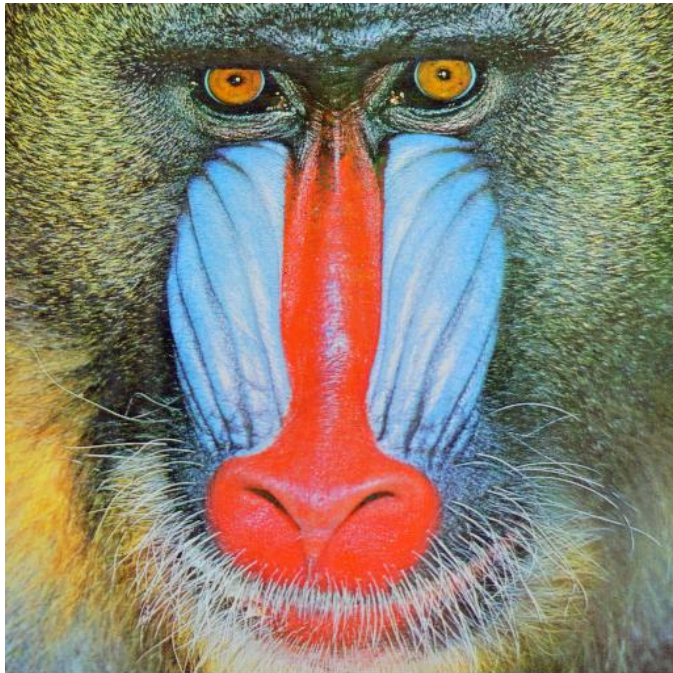
RGB Interpolation



Bayer filter applied on CCD chip
50% are green
25% are red
25% are blue



Colour - HSI



Examples of pseudo colour

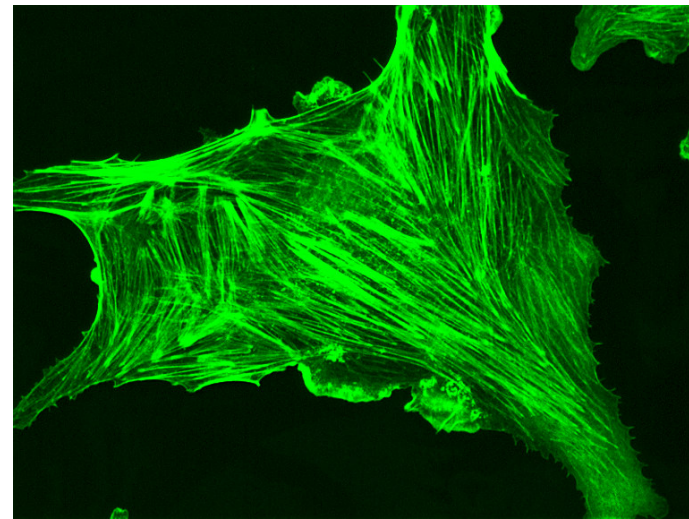
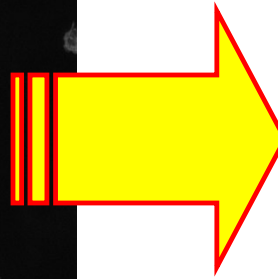
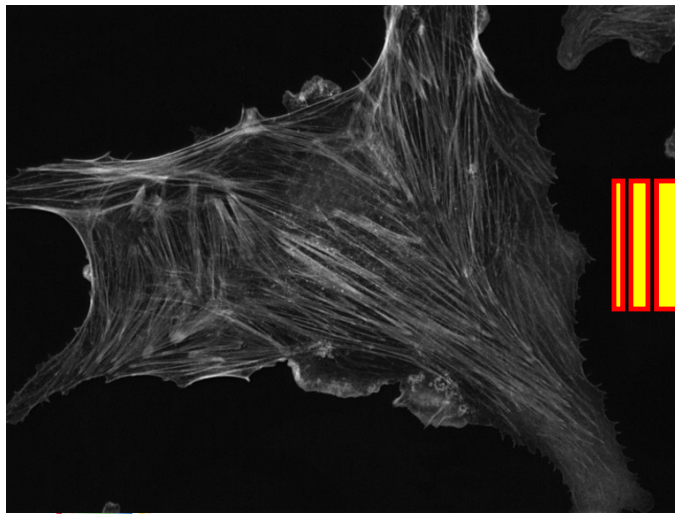
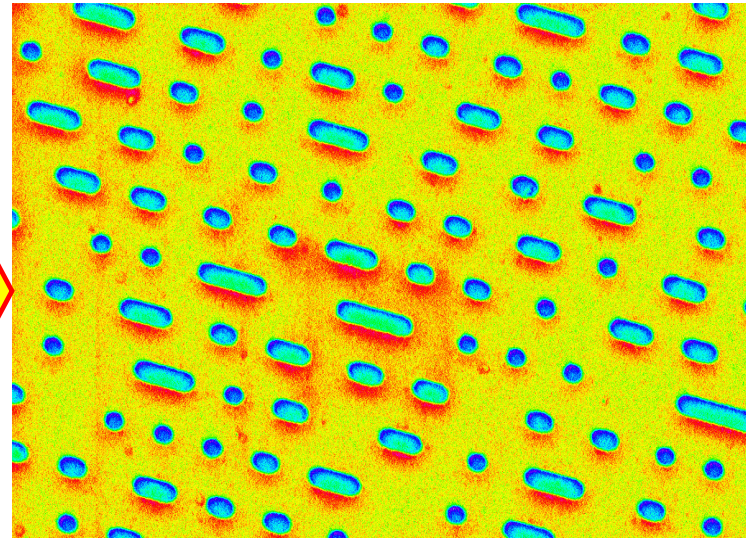
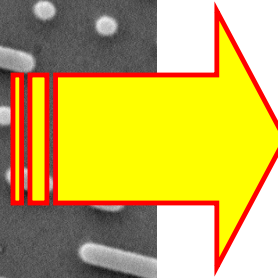
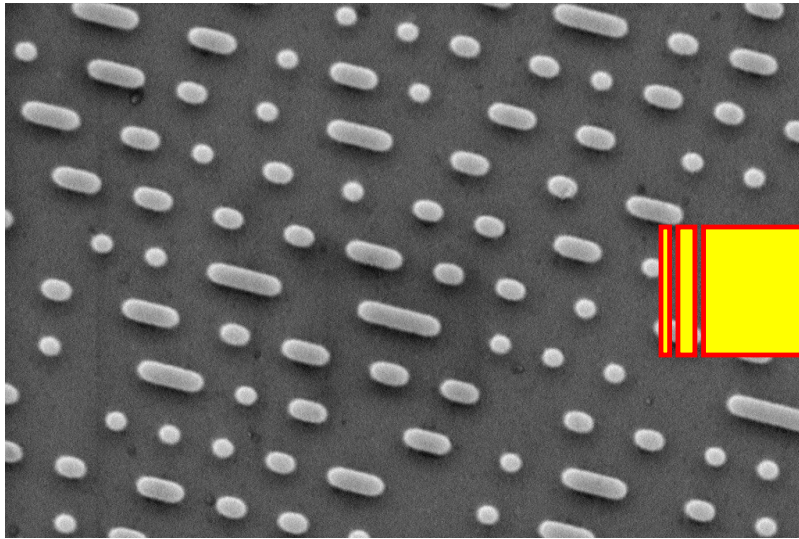


Image Formats



- TIF – Universal 24 bits/ pixel. No compression
- PCX – Dos format 24 bits / pixel. No compression
- BMP – Microsoft image format. No compression
- PICT – Format used by Macs. 24 bit / pixel. No compression
- JPG – Popular format. Good compression to 5%
- IPTC / DICOM – Image data held in header. Used in medical field
- J2K – New improved jpeg compression format
- and many many others !!!



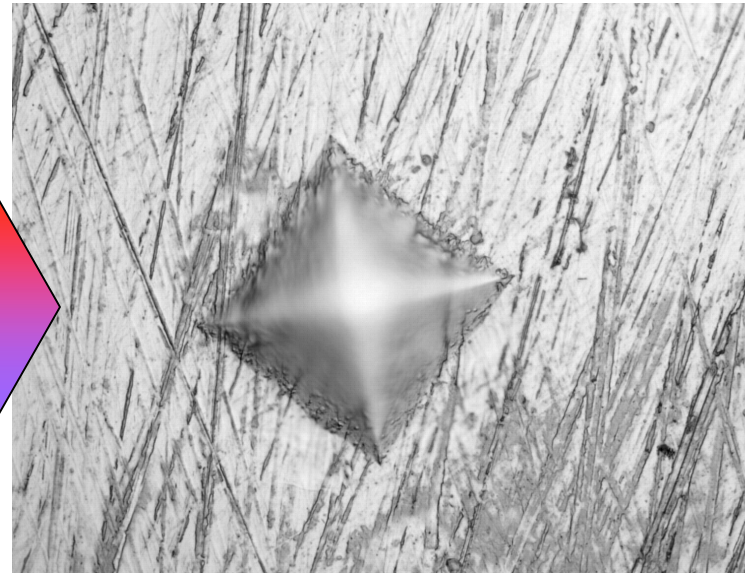
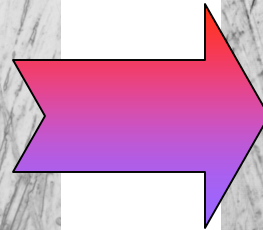
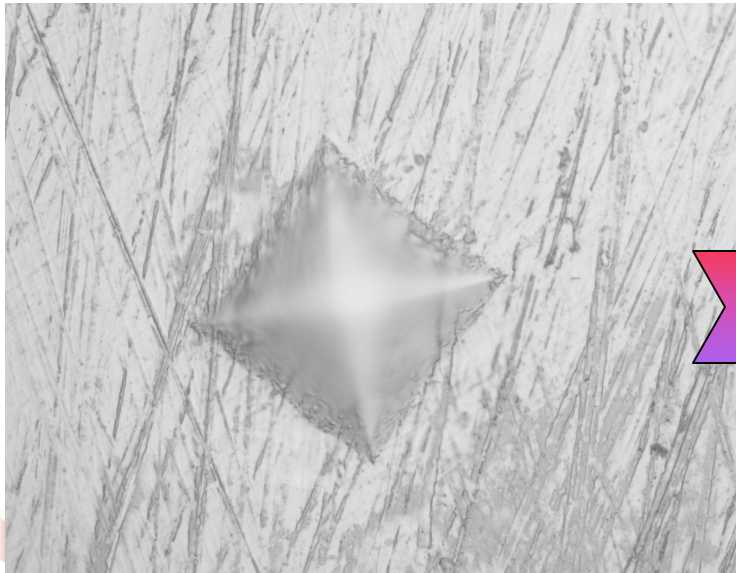
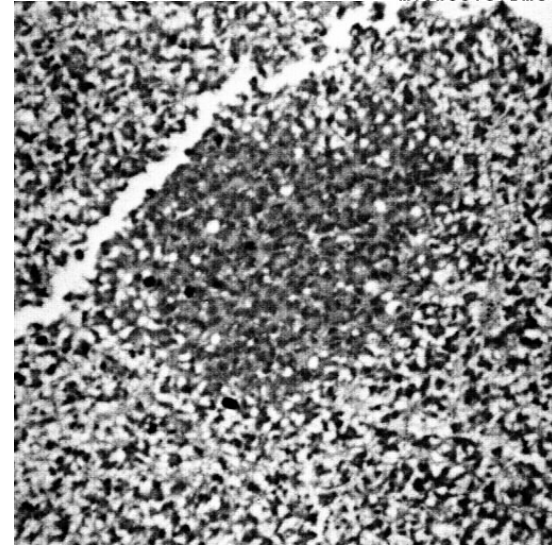
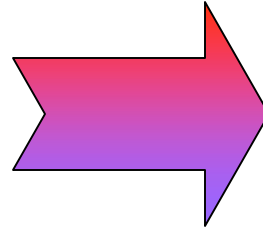
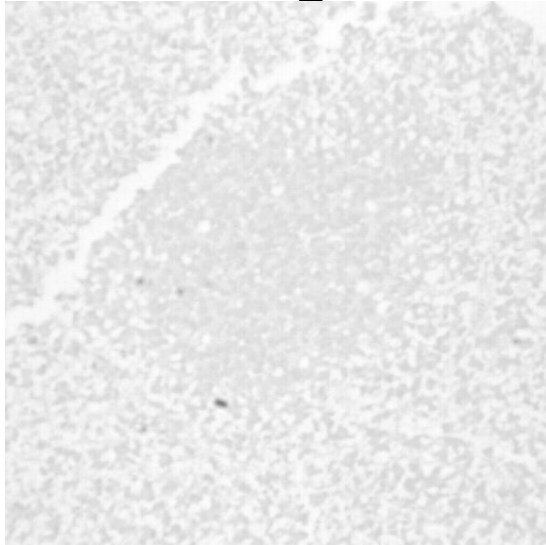
Look-up-table transformations



- The contrast is amended by reviewing the entire grey histogram
- Each grey value from 0 to 255 is mapped to a new output value
- LUTs are often used to ensure image has maximum contrast and is neither under nor over exposed
- Each pixel is handled individually, nearby or neighbouring pixels are not considered
- Common examples include :-
 - Contrast stretch / Auto contrast
 - Invert
 - Histogram equalisation
 - Gamma correction



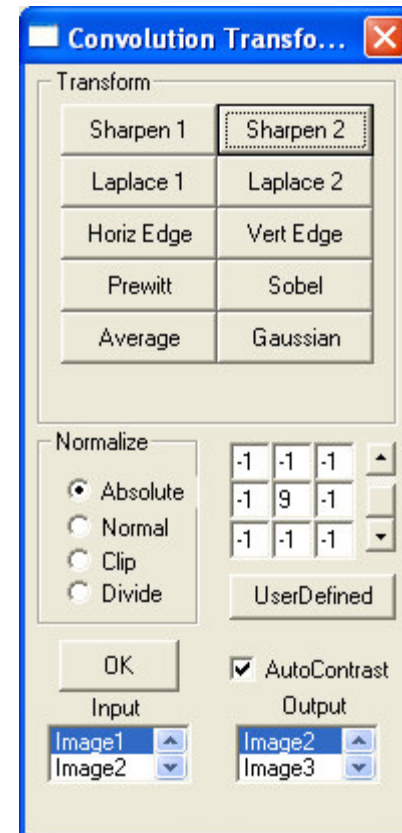
LUT examples



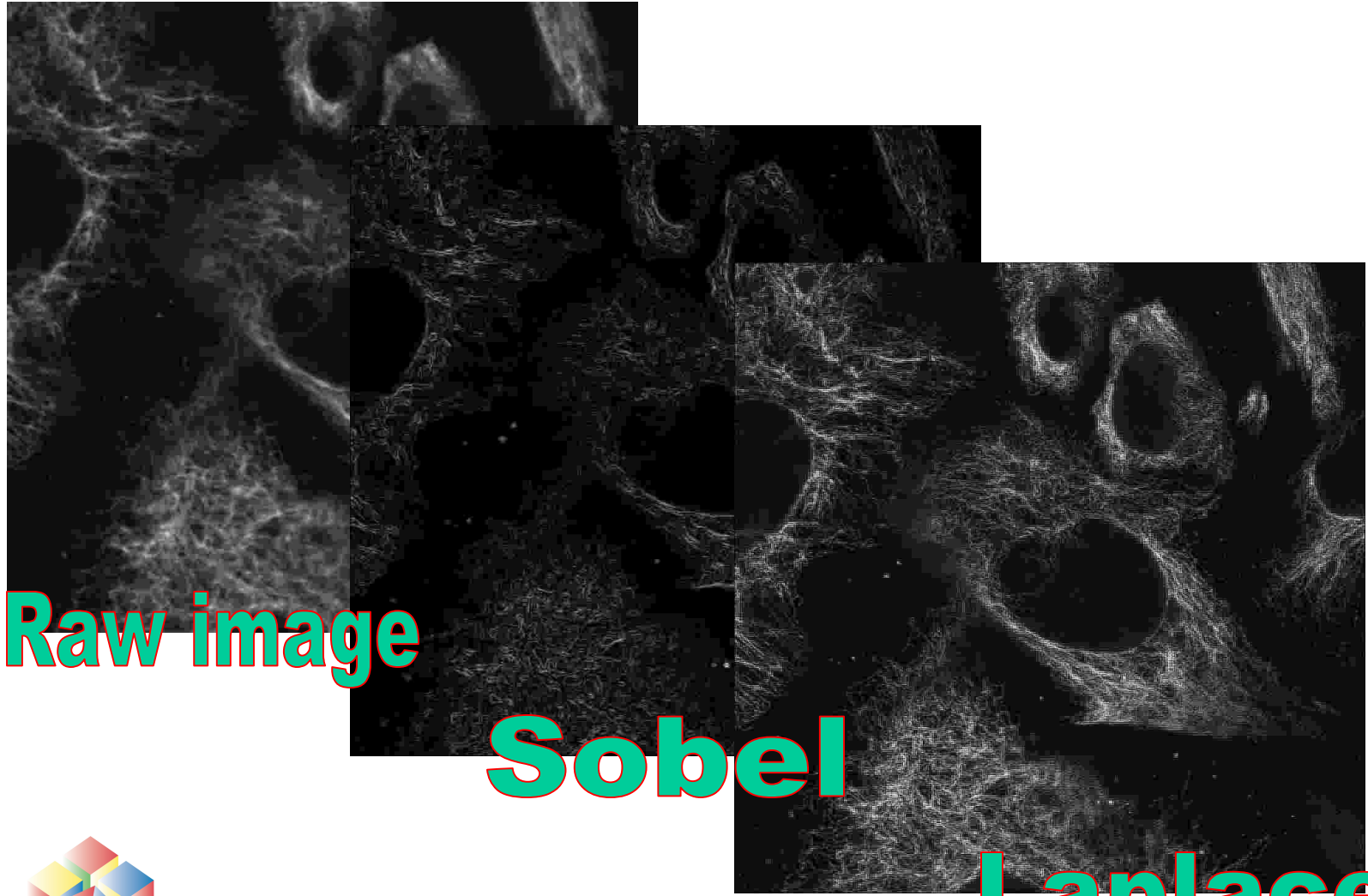
Convolution



- Kernels passed over the image point by point
- Usually 3x3, 5x5 or 7x7
- Example shown here →
- Different kernels used for edge detection, sharpening, smoothing
- Common terms are sobel, laplace, gaussian, prewitt, unsharp masking
- All pixels used in calculation of output image



Convolution examples



Raw image

Sobel

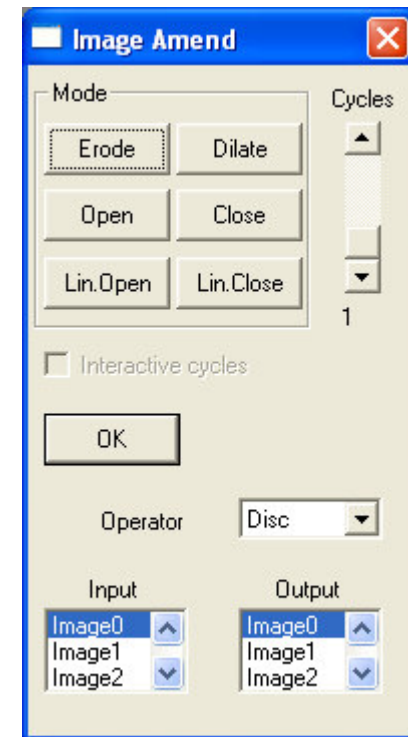
Laplace



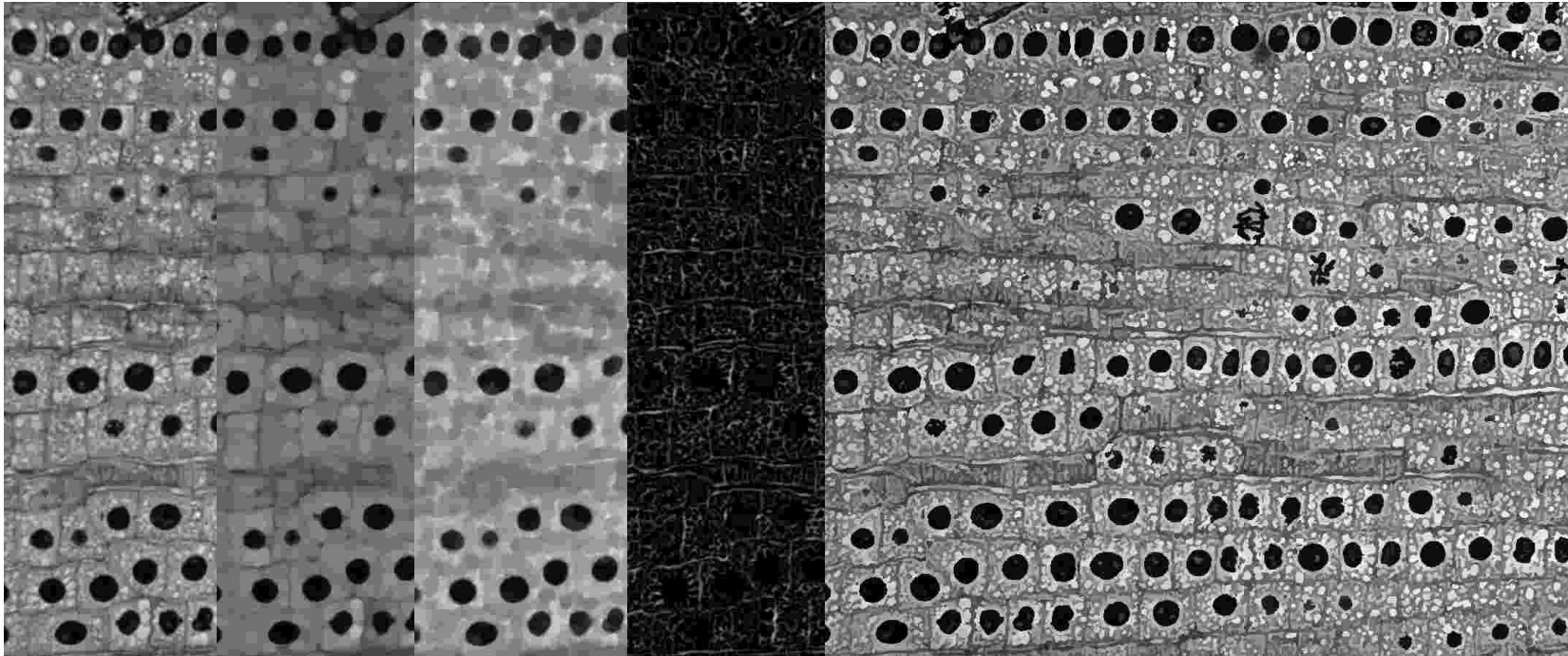
Morphology



- Concept broadly similar to convolution
- Mask or operator passed over the image, pixel by pixel
- Difference is brightest or darkest pixel are selected while others are discarded
- Basic operations are erosion, dilation, open and close
- Many effects can be created from these basic operators, e.g. top hat, sharpen, gradient, delineation
- Careful choice of operator can be used to extract features of interest



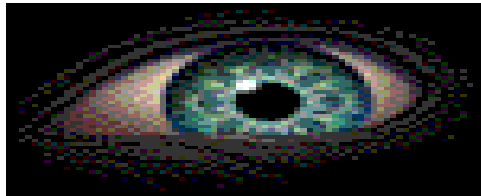
Morphology examples



Raw iOpenCloseTopDelineate



Human visual system



- Extraordinarily powerful at finding interesting detail
- Limited accuracy for precise measurements
- Suffers from monotony and is error prone
- Needs rest and has suspect objectivity



Image Analysis benefits

- Is reliable and tireless
- Improves throughput
- Makes exact measurements
- Doesn't get bored
- But is not intelligent

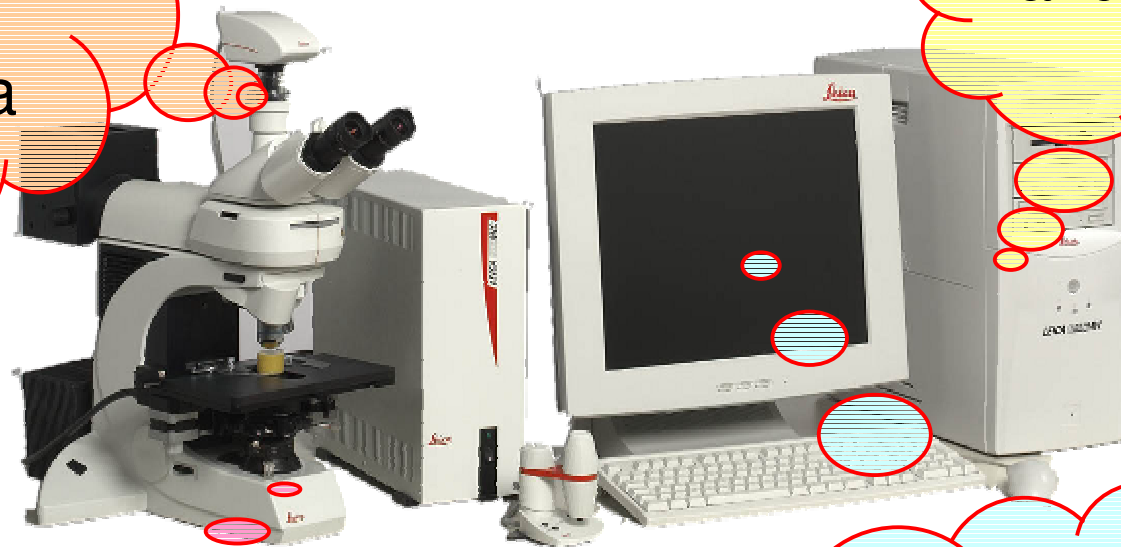


IA system components



Video or
Digital
Camera

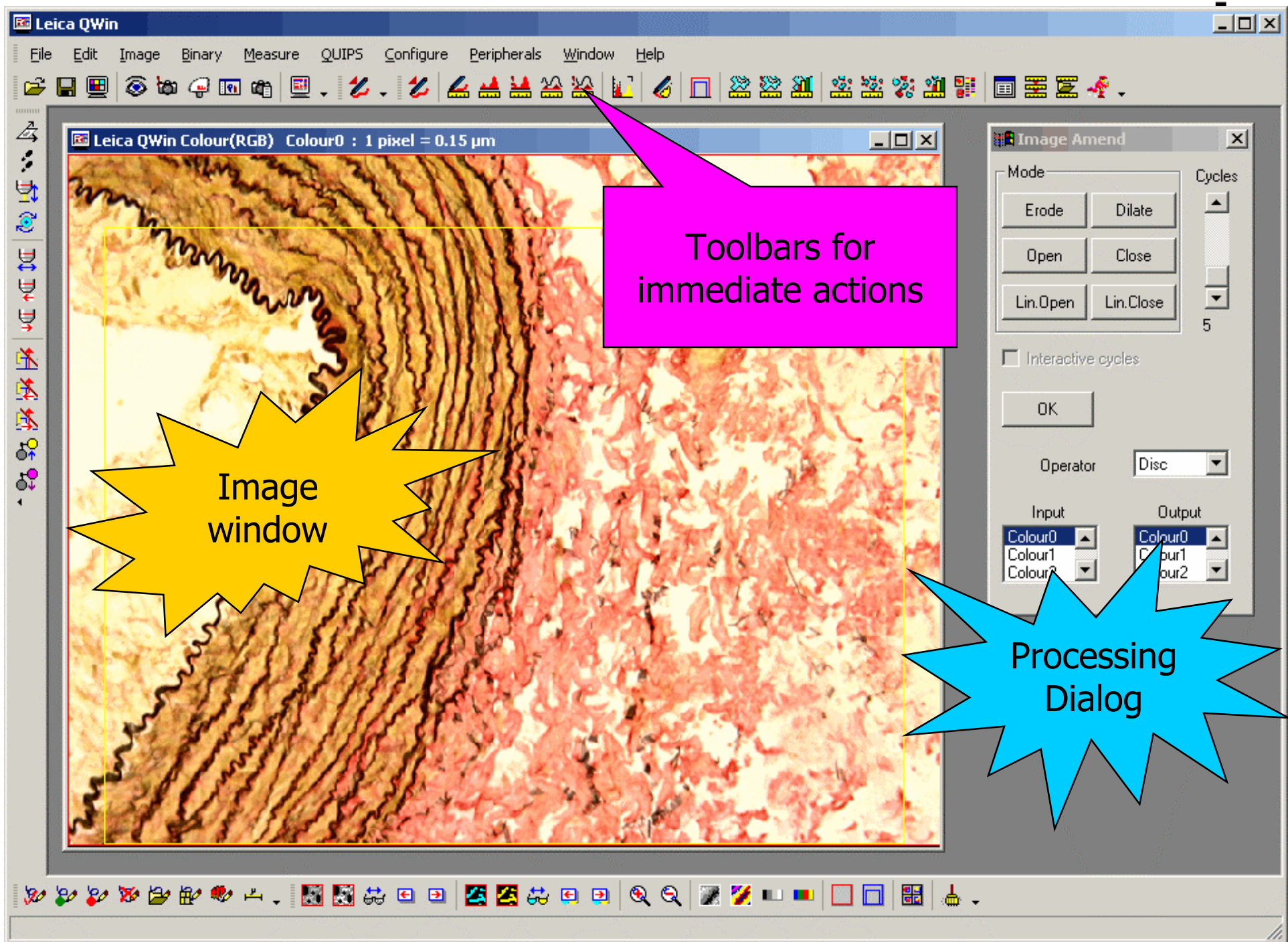
Computer
and display



Microscope

Image
Analysis
Software



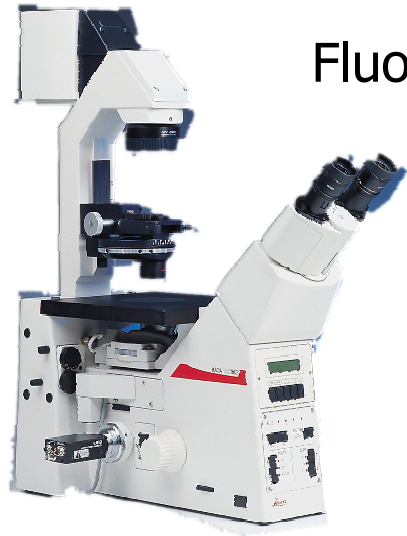


Toolbars for immediate actions

Image window

Processing Dialog

Choose the imaging technique that gives the best contrast and detail . .



Fluorescence

Brightfield



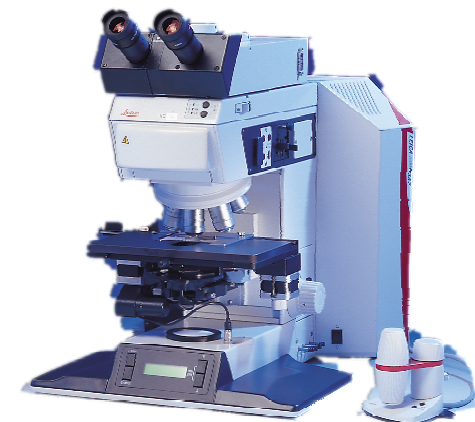
Polarised

Dark-field



Incident

DIC Phase contrast



Transmitted



Measure- interactively
– simply draw on the image

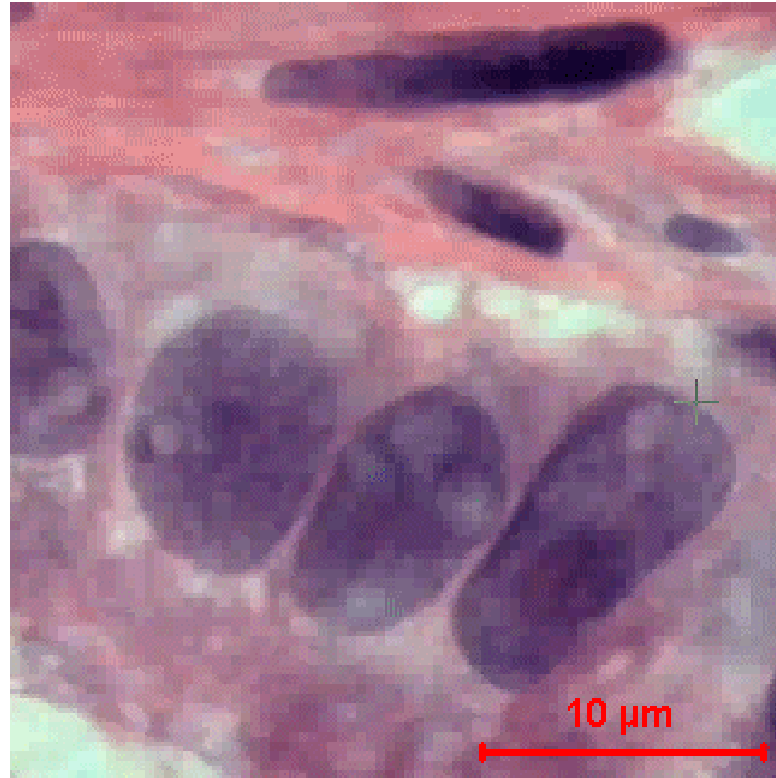
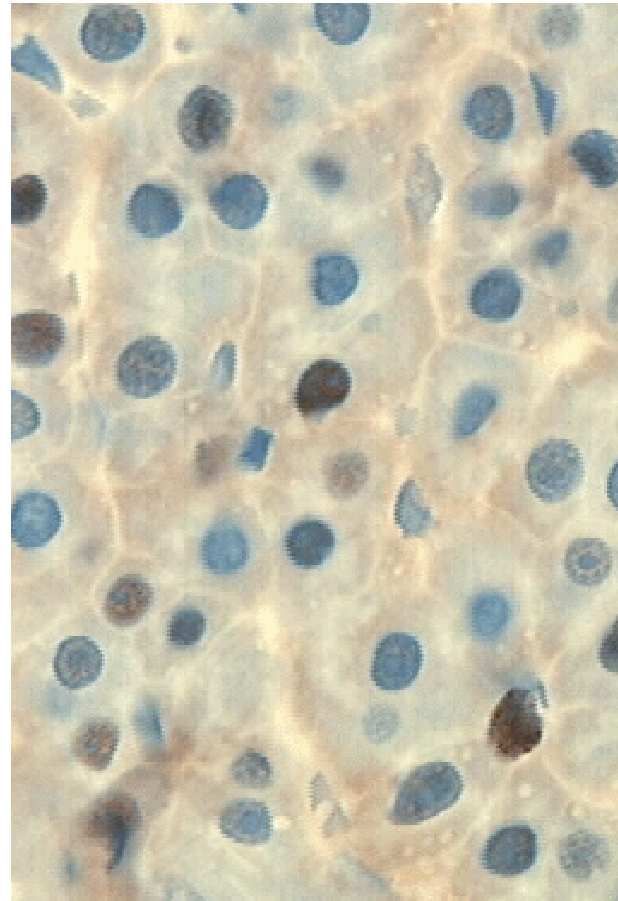
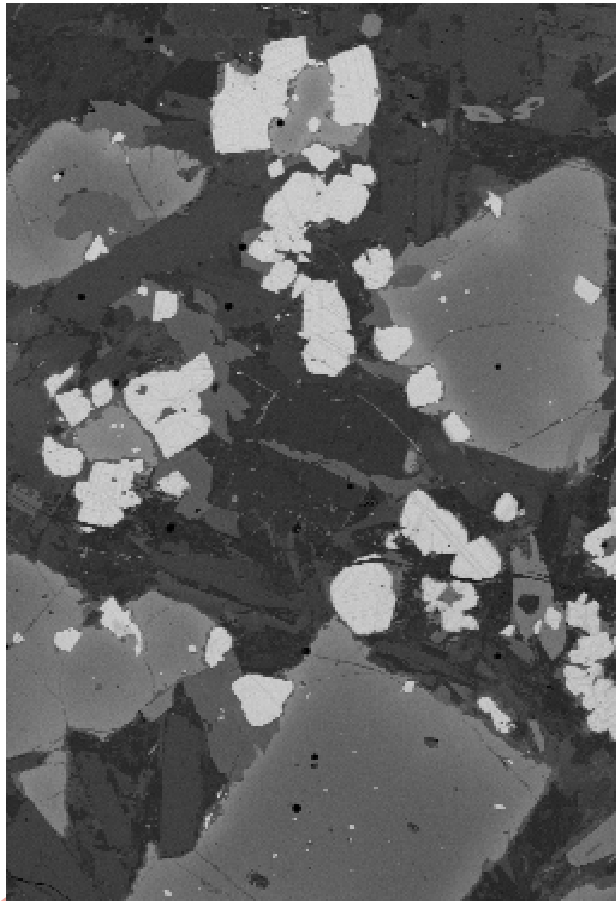
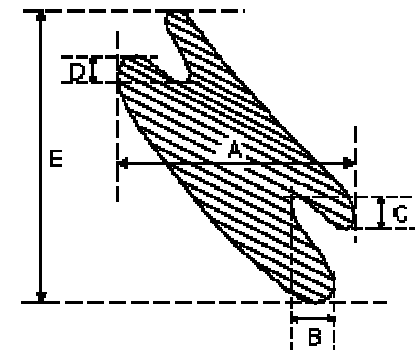


Image detail is identified by colour
or intensity

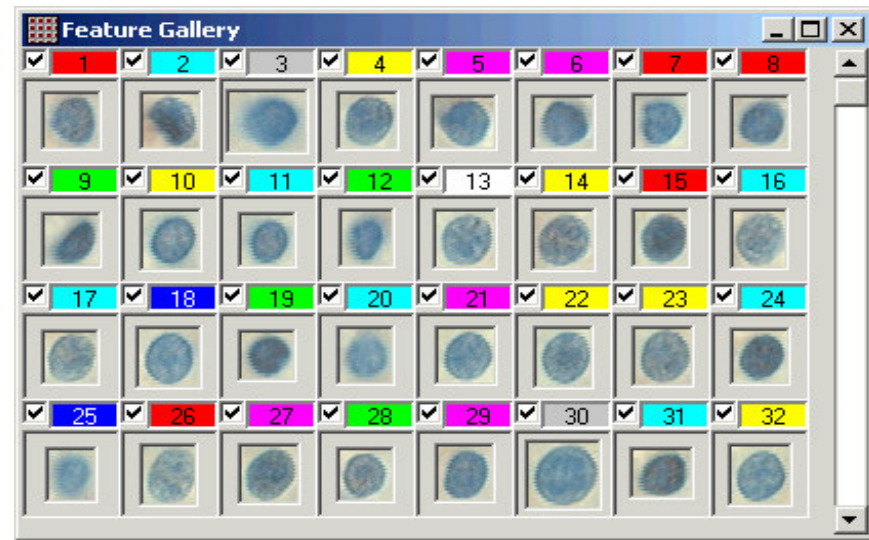
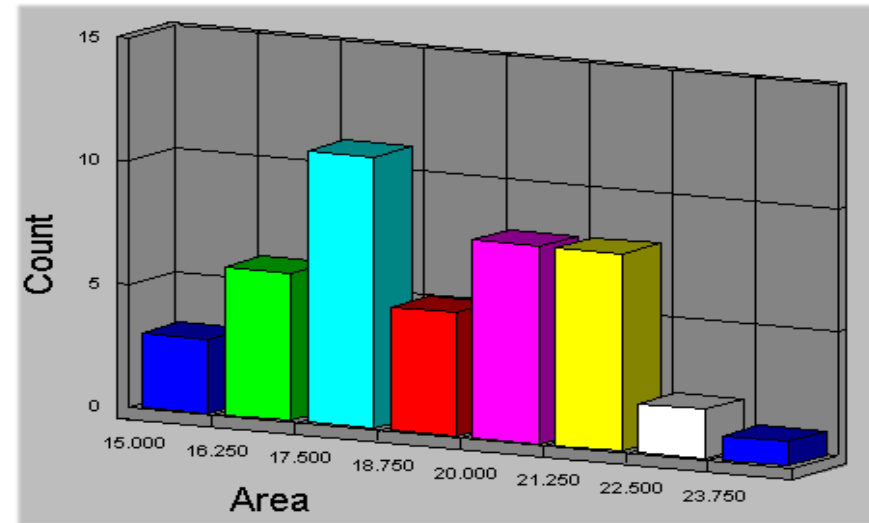
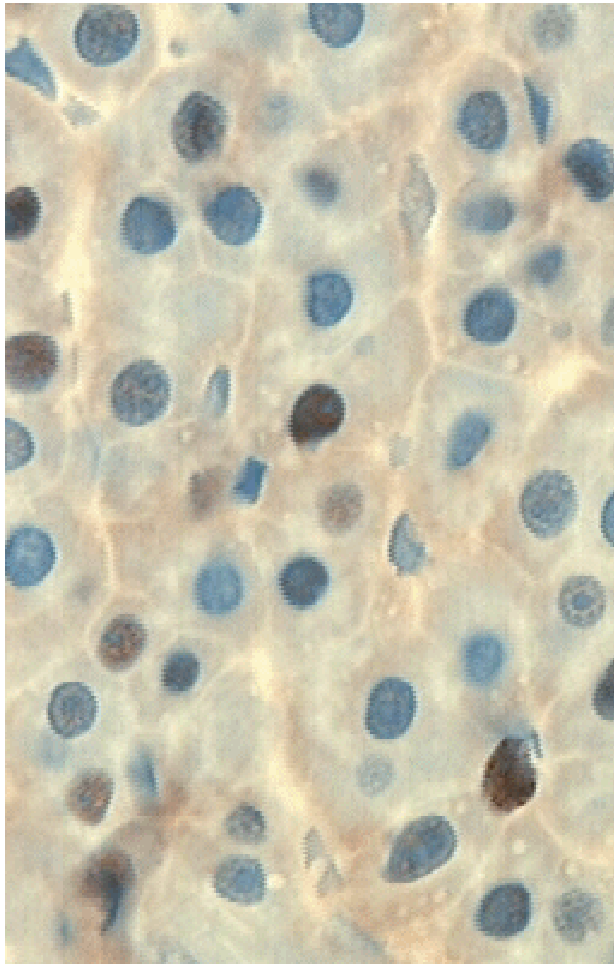


Many types of measurements

- **Count**
 - objects in field of view
- **Size**
 - area, length, volume, layer thickness
- **Brightness**
 - profile, reflectance, density, colour
- **Shape**
 - roundness, aspect ratio



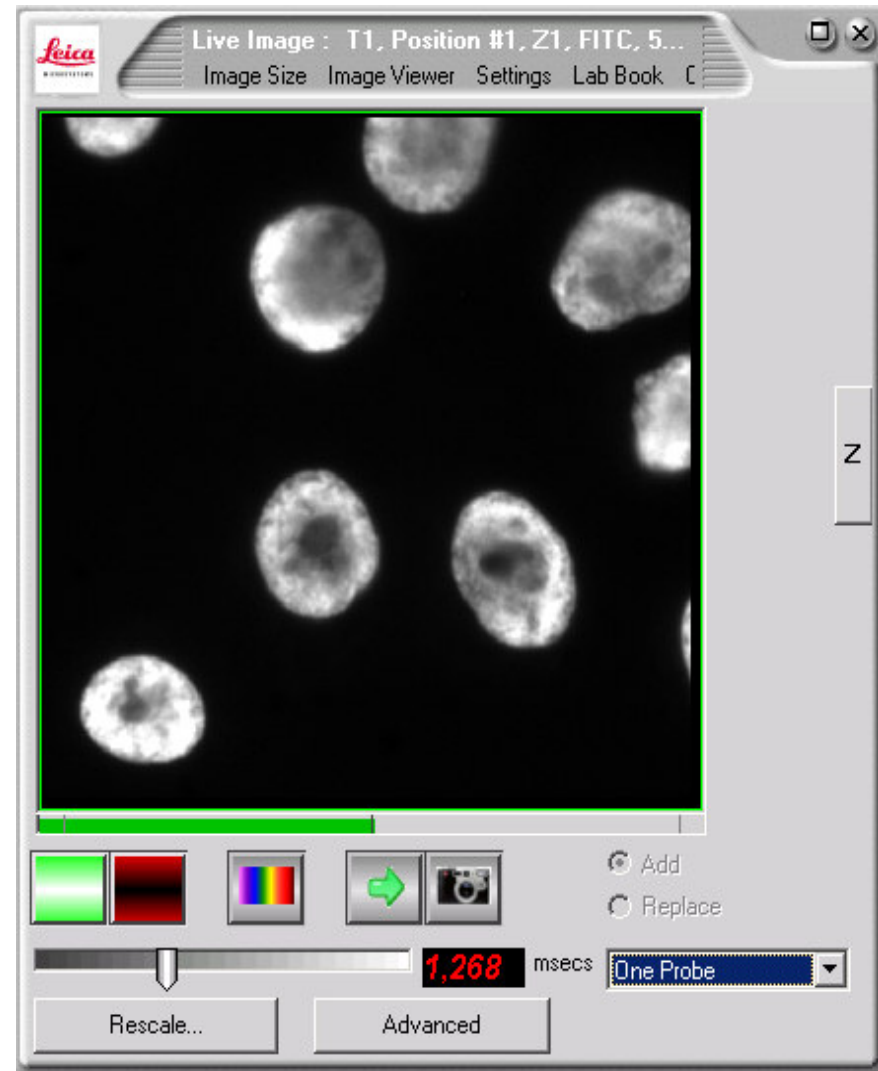
Measure cells and show gallery



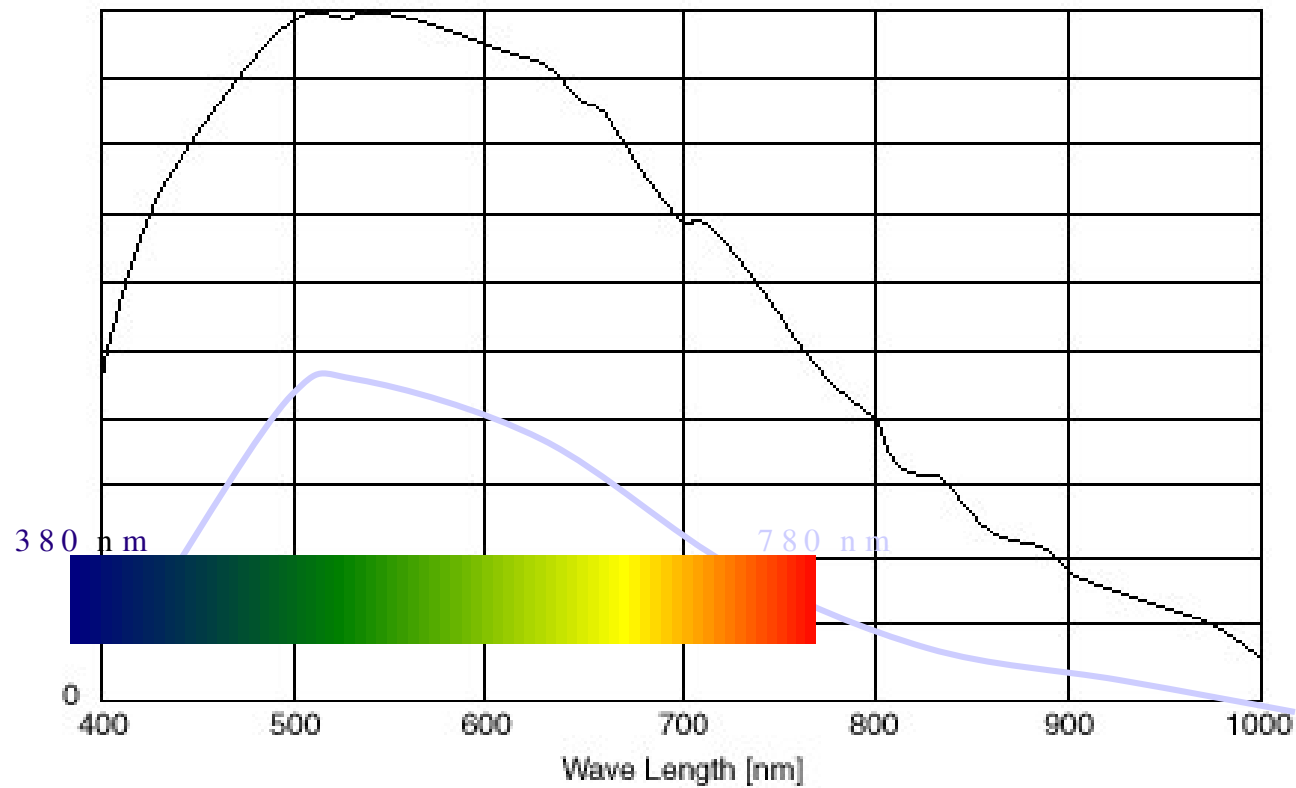
Fluorescence Digital Imaging



- Camera concepts
- Software
- FW4000



Excellent quantum efficiency



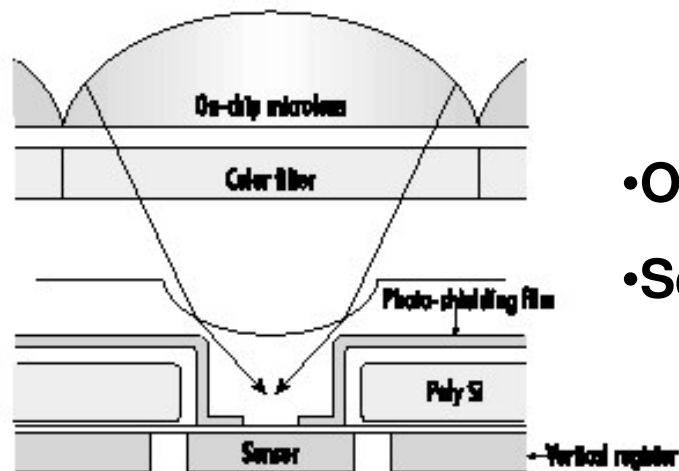
EXview HAD CCD™

Excellent quantum efficiency - 2



•Genetics work with :-

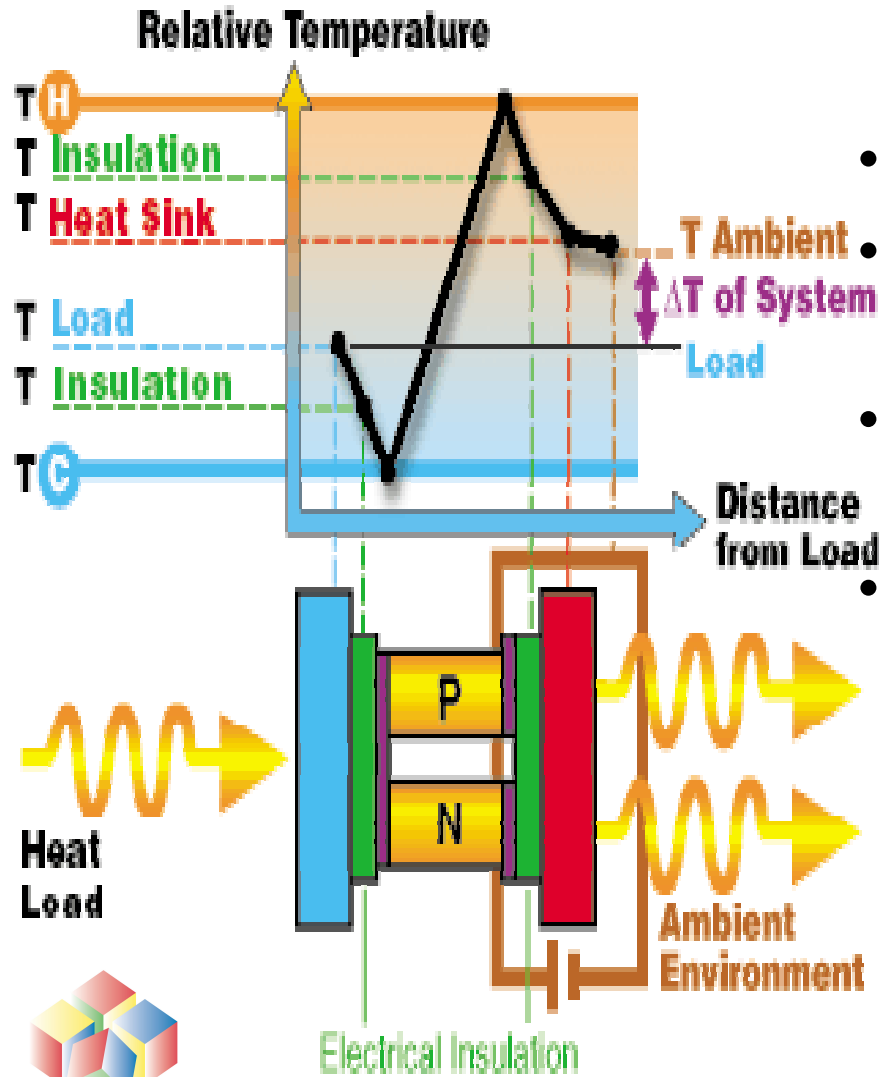
- Cy3 570nm
- Cy5 670nm
- Cy7 767nm



Super HAD CCD Sensor

- On chip microlenses
- Second layer of microlenses for sensitivity

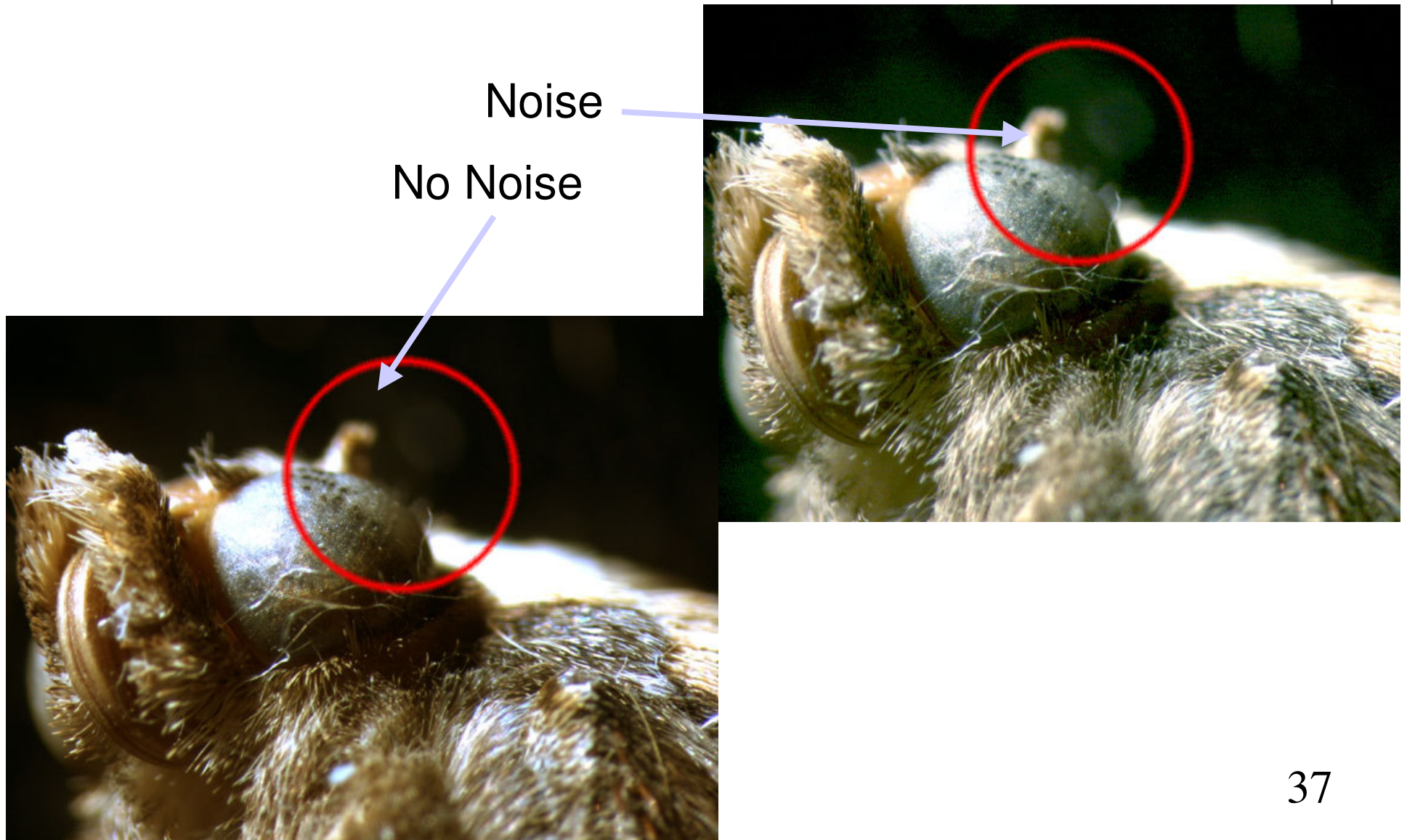
Peltier cooled



- Reduces dark current
- Allows exposure times of up to 600 seconds
- Dark current for DFC300FX
 - 0.15 e / p / s
- Dark noise depends on cooling temperature



DFC Low-noise example



FW-4000 Application Package



Leica
MICROSYSTEMS
Leica FW 4000

Setup Fluorochromes

DAPI

300 400 500 600 700 372.0 nm

Texas Red	596.0 nm	L4	2
FITC	590.0 nm	BGR	3
DAPI	372.0 nm	BGR	3

OK Cancel

Sequence
 Lambda then Z
 Z then Lambda

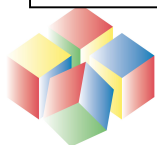
Help

Add... Move Up Move Down Remove

X/Y Z λ N T

Setup Capture Review Process Publish Archive

Close Help Lab Book



Performing an Experiment



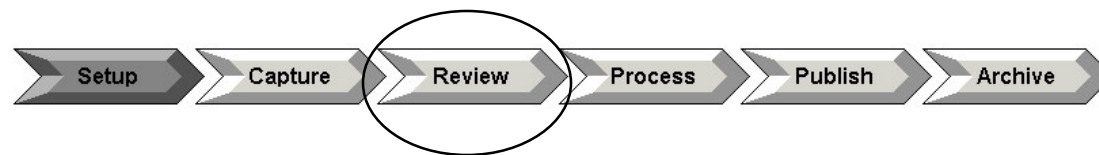
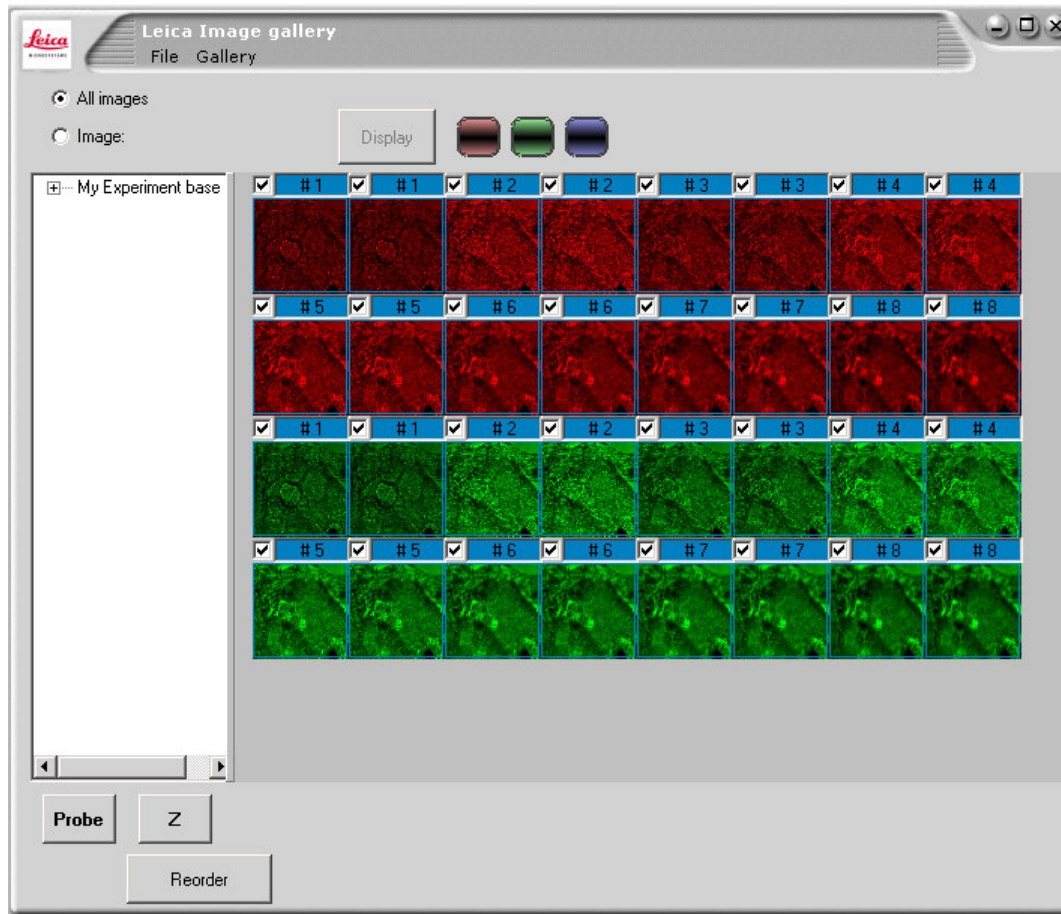
- Overview of the steps
- **Step One** – Set up your **Experiment**
- **Step Two** – **Automatically** Capture your **Images**
- **Step Three** – Review your **images** in the interactive **Image Gallery**
- **Step Four** – Process, **Enhance** or **Measure** your **Images**
- **Step Five** – Publish **Print**, make **Web** documents or **Movies** from your **Images**
- **Step Six** - Archive **Transfer** your **Experiment** across a **Network** or onto **Backup**

Media

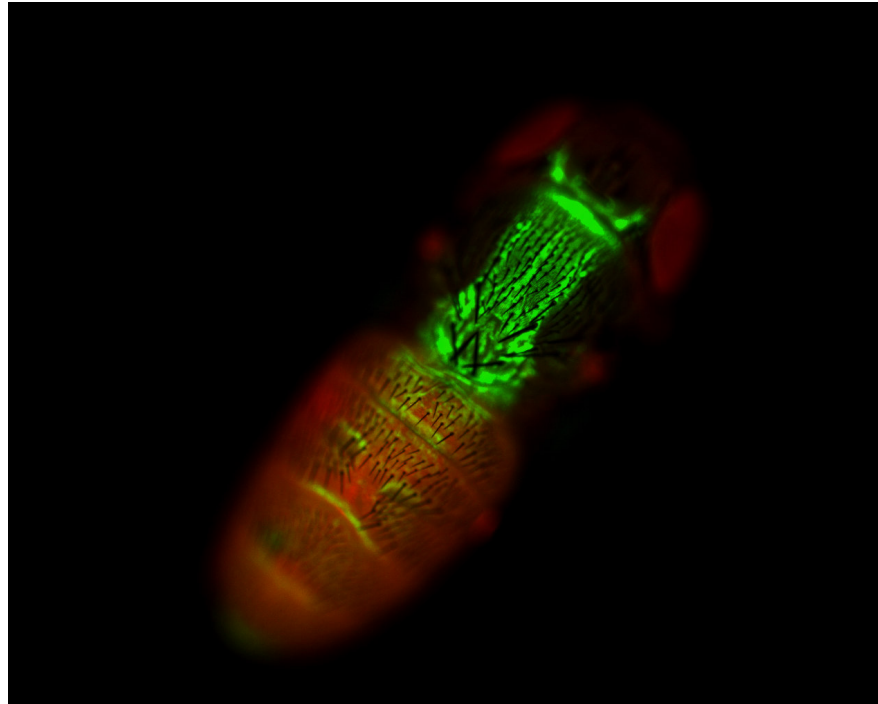
- Experiment Complete!



Overview of Review



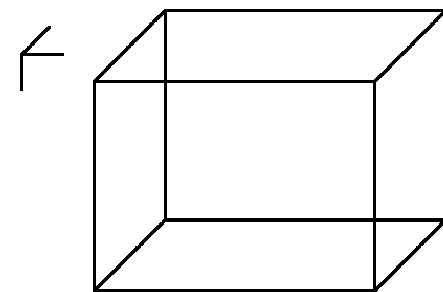
Fluorescence Applications –1



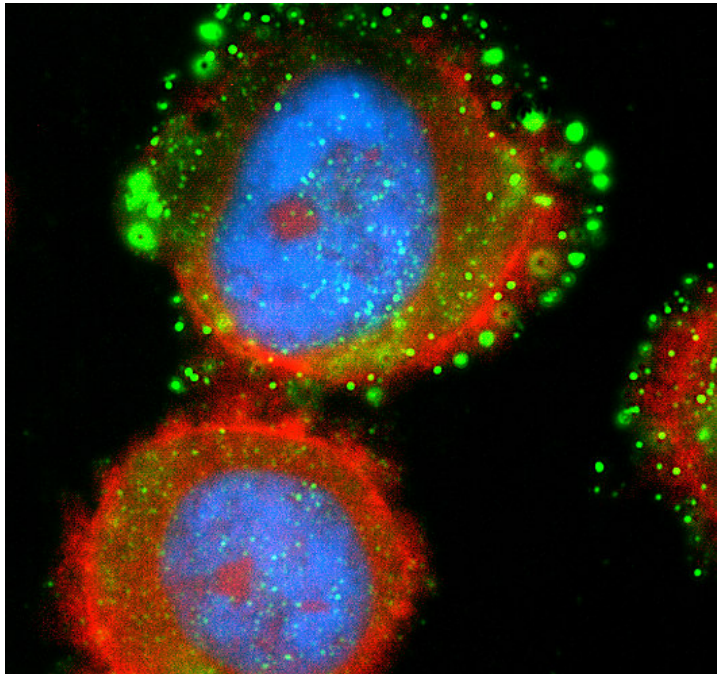
Dual fluorochrome labelling of
Drosophila pupa

An example of the use of fluorescence in **DEVELOPMENTAL BIOLOGY** This picture shows expression of a gene called Pannier in green (GFP) and the body auto-fluorescing in red.

This picture has been taken using the Z stack acquisition option.



Fluorescence Applications –2



Triple labelling of human lung cells

An example of the use of fluorescence in Oncology or Cancer research

This picture shows a cellular component called the major vault protein

Using an FITC labelled antibody.
The nucleus of the cell
is labelled with DAPI (blue) &
Actin is labelled with TRITC (red)



Deconvolution



- All microscope objectives have an inherent focal depth and power of resolution
- Stray light from above or below plane of focus will tend to blur the image received at the camera
- Fluorescence beads can be used to measure the Point Spread Function [PSF] of each objective
- Aim of deconvolution is to model the optical axis and to increase contrast and resolution of interesting structures
- Many different methods (e.g. blind, no neighbours, nearest neighbours, inverse filtering, 2-D, 3D,)



Deconvolution - 2



- Since uses a model of the optical axis, advantage is that deconvolution, (when correctly applied), will not introduce false artifacts into the image
- Often use a z-stack of images to get better deconvolution results
- Always image from well above the region of interest to well below
- Boom in last few years since modern algorithms and PC's mean results now take minutes not hours to calculate final results
- Z spacing depends upon Numerical Aperture (NA) of objective



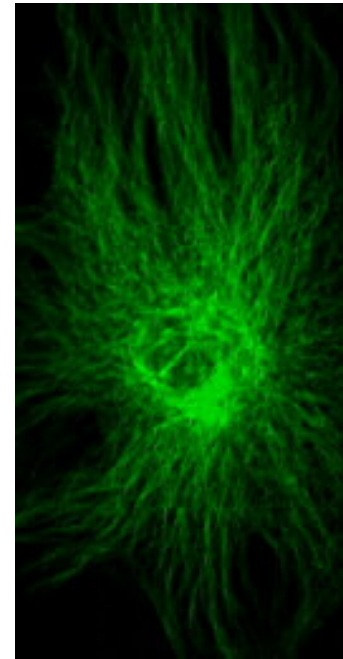
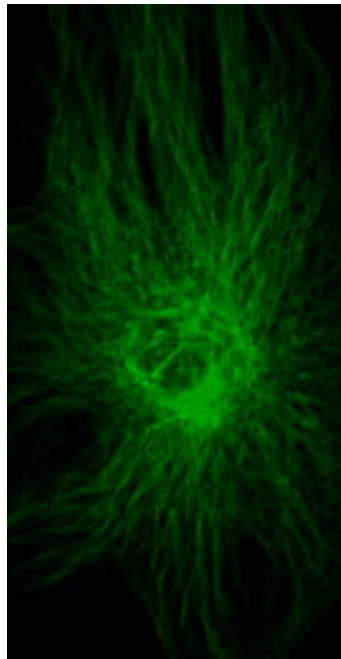
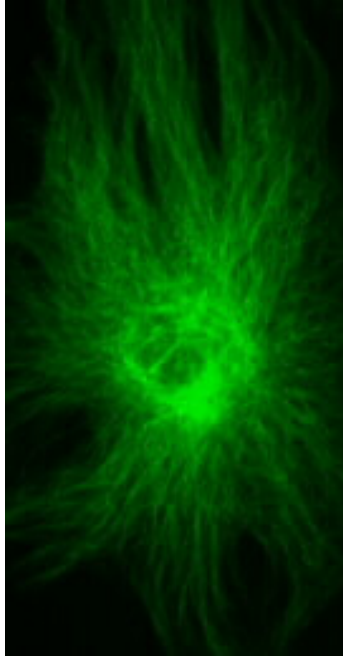
Recommended Z Spacing



NA	Step (oil $\eta=1.515$)	Step Air ($\eta=1$)
0.2	18.8	12.3
0.4	4.6	3.0
0.6	2.0	1.2
0.8	1.1	0.6
1.0	0.7	0.25
1.2	0.4	X
1.4	0.25	X



Deconvolution example



Conclusions



- The 'Digital Image' is the future of optical microscopy
- Adding a camera and application software to a microscope massively increases its usefulness and flexibility, allowing you to store, archive, process, annotate, print, amend, email and measure images !
- Recent growth of PC performance with high band-pass firewire connectors ensure high quality live images and good processing horsepower are available from latest generation of digital imaging systems
- Microscope imaging is benefiting from consumer digital products, although niche products are available which better meet the requirements of microscope users.



Thank-you for your attention



- Any questions ?

